



# BULLET NOIR

## GAME FACT SHEET



### Overview:

**Genre:** Top-Down Action Adventure / Twin-Stick Shooter (Singleplayer)

**Release Date:** 1.0 on September 10th, 2025

**Platforms:** PC (Steam)

**Developer:** WOLCEN Studio

**Publisher:** WOLCEN Studio

**Length:** Story Mode: 4 hours, All Game Modes: 10-20 hours

**Price:** €11.79 EUR, \$11.99 USD, £9.99 GBP +20% release discount for week 1 post-launch

### Summary:

Bullet Noir is a stylish neo-noir top-down shooter with one-hit-one-kill mechanics. Featuring a rich, story-driven experience, four characters scour the city, searching for their mentor's murderer in a brutal ballet of bullets. As the narrative unfolds, players will navigate each character's personal journey, intertwined with the larger plot.

### Gameplay Features:

**Smooth Twin-Stick Shooting Action:** Choose your approach—go in guns blazing or stealth your way through. *The choice is yours.*

**Story-Driven Gameplay:** Uncover the motivations and backstories of four distinct characters as you weave through a compelling narrative.

**Unique Skills:** Master each character's unique abilities to overcome challenges and outsmart enemies in creative ways.

**Chapter-Based Structure:** Experience the story from multiple perspectives, with each chapter focusing on a different character's journey.

**Noir Art Style:** Immerse yourself in a captivating art style that brings a dark and gritty atmosphere to life.

**Long Way Down:** Navigate the gloomy city from a distinctive top-down perspective, offering relentless and challenging gameplay.